

LMYA 2nd Grade Rule Addendum

All rules apply as stated in the LMYA House Rules 2019 found at https://lmyasports.com/?page_id=1447 with the exception of the following modifications:

Substitutions:

- A. Water Break System: In the 2nd grade levels, players shall only be substituted after water breaks and at the half. When there is an injury, only the injured player may be substituted. The coach may choose to play short, thereby allowing the injured player to return during the period in which he was injured. A cautioned player may be substituted and may not return to the game that same quarter. A “water break” shall be one-half (1/2) the duration the game’s half, plus or minus one minute. The 1st and 3rd water break shall be a regular stoppage of play (i.e. goal, ball out-of-bounds, or foul) if possible but is at referee discretion and if not a stoppage of play, play will resume with a dropped ball. No quarter shall end with a Penalty Foul for which the restart would be a Penalty Kick (See Law XIV.) Play shall be restarted after the 1st and 3rd water break by the correct restart for the situation that caused the stoppage, (e.g., if the play was stopped because the ball went over the touchline, the correct restart would be a throw-in) or on a drop ball restart. Play shall be as continuous as possible. Players who are not being substituted shall remain in position on the field prepared for a prompt restart of the play. The referee shall “add time” to accommodate substitutions.

Number of Players:

- A. Teams may have on the field at any time the following number of players:
1. **2nd Grade:** 7 players, one of whom shall be the goalkeeper.
 2. Teams must have at least 5 players or they shall forfeit the game.

Variations Rules:

- A. Free Kicks (Law XIII): In 2nd Grade divisions, the nine penal fouls shall be penalized by the awarding of an indirect free kick. A “build-out” line will be added—between the goal box and Mid-field. Offensive players must be behind that line on Goal Kicks. There shall be no direct free kicks or penalty kicks. The balance of LAW XIII applies in its entirety.
- B. Throw-In (Law XV) : In 2nd Grade (i) if the ball is improperly thrown in, one re-throw shall be allowed (the referee is encouraged to instruct), and (ii) if the thrower plays the ball a second time before it has been touched or played by another player, one re-throw shall be allowed.
- C. Offside (Law XI): In 2nd grade games, the player can be in the offside position if posted within the defensive side of the build-out line.
- D. Drop Ball (Law VIII d): Each drop ball re-start, occurring after play has been

stopped by the referee while the ball is inside the Penalty Area, shall be re-started with a drop ball outside the Penalty Area at the spot nearest the ball's location when play was stopped.

- E. Duration of the Game (Law VII): The duration of the game shall be the defined periods as shown below
1. 2nd Grade—Four 10-minute periods with substitution at breaks only.
 2. There shall be a two-minute break halfway through each half of play.
 3. The break at half time shall not be less than 5 minutes nor more than 10 minutes.
 4. Every game shall conclude with each player shaking hands with players of the opposing team and the referee.
- A. Goalkeepers: During the game, no goalkeeper may play more than ½ the game. This applies to all Divisions except for the 7th and 8th Grade and High School Divisions, which may elect to use a single goalkeeper for the entire game. When a substitution of a goalkeeper is made the goalkeeper must report to the referee before going entering the goal. Goalkeepers in 2nd grade are not allowed to punt the ball. This is in conjunction with the Build-Out line rule, and promoting unpressured possession to start play.
- B. Build Out Line –The purpose of the line is to allow the Defensive team to restart play “unopposed” and maintain possession. Offensive players must return to the midfield side of the build-out line, and may not return into the defensive portion of the field until a defensive player has touched the ball from a goalkeeper possession or a restart kick (free or goal kick). If a quick restart, players are not required to return to the build-out line, but cannot challenge until the 2nd player touches the ball. The build out line will be the new “offside” marker; can-not be offside in between the midfield and build out line.